

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

	13-Oct	14-Oct		15-Oct	
8.30-17.00	Registration	Registration		Registration	
9:00-9:30	Tutorial Intro.	Opening remarks – Organizing Committee		Welcome Address by University and Greek Government Officials	
9:30-10:30	Lecture 1	Keynote 1		Keynote 3	
10:30-11:00	Coffee break	Coffee break	Coffee break	Coffee break	Coffee break
11:00-13:00	Lecture 2 & 3	Session 1	Session 2	Session 5	Session 6
13:00-14:00	Lunch	Lunch	Lunch	Lunch	Lunch
14:00-15:00	Lecture 4	Keynote 2		Keynote 4	
15:00-15:30	Coffee break	Coffee break	Coffee break	Coffee break	Coffee break
15:30-17:30	Lecture 5 & 6	Session 3	Session 4	Session 7	Posters & PhD Forum
17:30-18:00	-			Closing	
18.30-20.30	-	Acropolis Museum Visit & Tour			
21:00-23:30	-	Banquet			

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Keynote 1 - Title: Stochastic Games with Neural Perception Mechanisms: A Formal Methods Perspective

Presenter: Marta Kwiatkowska, Professor, University of Oxford, England

Keynote 2 - Title: A Collectivist, Economic Perspective on AI

Presenter: Michael Jordan, Professor, Inria Paris, France and University of California, Berkeley, USA

Keynote 3 - Title: Generative AI and Green Security Games for social impact: From conservation to public health

Presenter: Milind Tambe, Professor Harvard University and Google Deepmind, USA

Keynote 4 - Title: Trustworthy AI... for Systems Security

Presenter: Lorenzo Cavallaro, Professor, University College London (UCL), England

Sessions	Title
Session 1	Game-Theoretic Foundations and Learning
Session 2	Game-Theoretic Cybersecurity Frameworks
Session 3	Deception and Adversarial Defense
Session 4	Applications in Security and Networks
Session 5	Strategic Defense and Robustness
Session 6	AI and LLMs in Security
Session 7	Emerging Threats and Anomaly Detection

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 1 - Game-Theoretic Foundations and Learning

Chair:

- **Tree Search for Simultaneous Move Games via Equilibrium Approximation**

Ryan Yu, Alex Olshevsky and Peter Chin

- **Measuring Cooperation with Counterfactual Planning**

Samuel Barnett, Kathryn Wantlin and Ryan Adams

- **Explore Reinforced: Equilibrium Approximation with Reinforcement Learning**

Mateusz Nowak, Qintong Xie, Emma Graham, Ryan Yu, Michelle Feng, Roy Leibovitz, Xavier Cadet and Peter Chin

- **A Logic for Resource-sensitive Coalition Games**

Pinaki Chakraborty, Tristan Caulfield and David Pym

- **Locally Optimal Solutions for Integer Programming Games in Cybersecurity**

Pravesh Koirala, Mel Krusniak and Forrest Laine

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 2 - Game-Theoretic Cybersecurity Frameworks

Chair:

- **CyQuaPro: A Stackelberg Game Framework for Cyberdefense for Distributed Systems**

Neil Kpamegan and Aryya Gangopadhyay

- **Dynamic Shields: A Game-Theoretic RL Framework for APT Mitigation**

Aws Jaber, Gustaf Johansson, Florian Skopik, Max Landauer, Wolfgang Hotwagner and Markus Wurzenberger

- **CyGym: A Simulation-Based Game-Theoretic Analysis Framework for Cybersecurity**

Michael Lanier and Yevgeniy Vorobeychik

- **PoolFlip: A Multi-Agent Reinforcement Learning Security Environment for Cyber Defense**

Xavier Cadet, Simona Boboila, Sie Hendrata Dharmawan, Alina Oprea and Peter Chin

- **PuRe Defender: A Game-Theoretic Pull Request Assignment with Deep RL**

Javad Mokhtari Koushyar, Mina Guirguis and George Atia

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 3 - Deception and Adversarial Defense

Chair:

- **Cooperative Deception in Swarms against a Smart Observer**

Stanislas de Charentenay, Alexandre Reiffers-Masson, Caroline Lesueur, Gilles Coppin and Jacques Petit-Frère

- **Ransomware Negotiation: Dynamics and Privacy-Preserving Mechanism Design**

Haohui Zhang, Sirui Shen, Xinyu Hu and Chenglu Jin

- **Adversarial Knapsack for Sequential Competitive Resource Allocation**

Omkar Thakoor, Rajgopal Kannan and Viktor Prasanna

- **A Continuous Strategy Space Adversarial Classification Game**

John Musacchio

- **Consistent Conjectural Approach to Adversarial Intent Tracking under Sensing Constraints in Multi-Target Defense Differential Games**

Sharad Kumar Singh and Quanyan Zhu

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 4 - Applications in Security and Networks

Chair:

- **Contested Route Planning**

Jakub Cerny, Garud Iyengar and Christian Kroer

- **When In Doubt, Abstain: The Impact of Abstention on Strategic Classification**

Lina Alkarmi, Ziyuan Huang and Mingyan Liu

- **Human Trafficking Interdiction Problem: A Game Theoretic Approach for Finding the Best Strategy for the Law Enforcement Agencies**

Dev Patel, Suli Adeniye and Arunabha Sen

- **contrastBERT: Behavioral Anomaly Detection for Malware using Contrastive Learning**

John Carter, Spiros Mancoridis, Pavlos Protopapas and Brian Mitchell

- **Worst Case Assurance Guarantees for Black-Box Perimeter Defense Policies**

Richard Frost, Betty H.C. Cheng and Shaunak D. Bopardikar

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 5 - Strategic Defense and Robustness

Chair:

- **Empirical Mixnet Design**

Yongzhao Wang, Tariq Elahi, Vasilios Mavroudis, Edward Plumb, Rahul Savani and Theodore Turocy

- **Using Choice Overload to Degrade Cyber Attacks**

Asif Rahman, Carlos Natividad, Md Abu Sayed, Palvi Aggarwal and Christopher D Kiekintveld

- **Nash Q-Learning for Multi-Agent Cybersecurity Simulation**

Qintong Xie, Edward Koh, Xavier Cadet and Peter Chin

- **Theoretical Bounds on the Adversarial Robustness of Reduced-Rank Regression**

Soyon Choi and Scott Alfeld

- **Strategic Defense Allocation in Cyber-Physical Sensor Systems under Dual-Domain Attacks**

Ahmad Bilal Asghar, Ahmed Hemida, Charles Kamhoua and Jon Kleinberg

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 6 - AI and LLMs in Security

Chair:

- **The AI Who Loved Me: Fundamental Bounds and Behaviors Under Human-AI Working Agreements**

Mark Bilinski and Ryan Gabrys

- **A Multi-Resolution Dynamic Game Framework for Cross-Echelon Decision-Making in Cyber Warfare**

Ya-Ting Yang and Quanyan Zhu

- **Generative-Conjectural LLM Equilibrium for Agentic AI Deception with Applications to Spearphishing**

Quanyan Zhu

- **Balancing Act: Prioritization Strategies for LLM-Designed Restless Bandit Rewards**

Shresth Verma, Niclas Boehmer, Lingkai Kong and Milind Tambe

- **Jailbreaking Large Language Models Through Content Concretization**

Johan Wahr us, Ahmed Hussain and Panos Papadimitratos

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Session 7 - Emerging Threats and Anomaly Detection

Chair:

- **Secure and Power-Efficient Multi-User Scheduling in Semi-Grant-Free NOMA Networks: A Coalition Game Approach**

Sofia Barkatsa, Panagiotis Charatsaris, Maria Diamanti and Symeon Papavassiliou

- **A Gestalt Game-Theoretic Framework for Designing Agentic AI Workflows in Cyber Deception**

Quanyan Zhu and Muhammad Akram Al Bari

- **Probabilistic and predictive strategies against zero-day advanced persistent threats in robotic systems**

Asim Zoukarni, Sai Sandeep Damera and John S. Baras

- **On Sequential Fault-Intolerant Process Planning**

Andrzej Kaczmarczyk, Davin Choo, Niclas Boehmer, Milind Tambe and Haifeng Xu

- **Self-Supervised Time-Series Anomaly Detection with Temporal Logic Explanations**

Mahshid Noorani, Aniruddh Puranic, Jack Mirenzi and John Baras

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Posters and PhD Forum

Chair:

- **Physics-Informed Value Approximation for Pursuit-Evasion Games (Poster)**

Takuma Adams, Andrew Cullen and Tansu Alpcan

- **Zero-Day Risk Estimation Using Security Games (Poster)**

Stefan Rass, Víctor Mayoral Vilches and Benjamin Jablonski

- **Adversarial Training under Data Exclusion Attacks: A Zero-sum Game Approach (PhD Forum)**

Zixin Ye, Shijie Liu, Tansu Alpcan and Christopher Leckie

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

Tutorial on Game theory and Artificial Intelligence Methods for Security and Trust

Monday, October 13, 2025

Chair: John S. Baras

Program

9:00am - 9:30 am

Introduction and Goals of the Tutorial

John S. Baras

University of Maryland College Park, USA, and Archimedes AI Research Center, Greece

baras@umd.edu

9:30am – 10:30am

An Introduction to Game-Theoretic Framework for Multi-Agent Decision-Making with Applications to Security

Tamer Başar

University of Illinois Urbana-Champaign, USA

basar1@illinois.edu

10:30am – 11:00am

Coffee Break

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

11:00am – 12:00pm

Reward Schemes and Incentives in Proof of Stake Blockchain Protocols

Vangelis Markakis

Athens University of Economics and Business and Archimedes AI Research Center, Greece

markakis@gmail.com

12:00pm – 13:00pm

Posted Price Mechanisms for Combinatorial and Procurement Auctions

Dimitris Fotakis

National Technical University of Athens and Archimedes AI Research center, Greece

fotakis@cs.ntua.gr

13:00pm – 14:00pm

Lunch

14:00pm – 15:00pm

An Introduction to ML and AI methods for Networked Systems Security and Trust

John S. Baras

University of Maryland College Park, USA, and Archimedes Research Center, Greece

GameSec 2025
October 13-15, 2025 • Athens, Greece

Conference schedule

15:00am – 15:30am

Coffee Break

15:30pm – 16:30pm

Constraints-Enforcing RL Solutions for Ensuring Safety and Security

Elena Stai

National Technical University of Athens, Greece

estai@mail.ntua.gr

16:30pm – 17:30pm

Resilient AI for Cyber Physical Systems

Panagiotis Papadimitratos

Royal Institute of Technology (KTH), Sweden

papadim@kth.se

17:30pm - 18:30pm

Open Panel Discussion and Q&A with Lecturers

Moderator: John S. Baras